







Appendix 2 – Typical Play Value & Accessibility
Assessment








Area :




Play Balfour Avenue




Play Value and Accessibility Assessment									
The audit allocates a 'play value' and accessibility score for each playground based on features and play opportunities present. Each feature and play opportunity will get a score of 1 if present and 0 if not present.									
Features: 12/26 Play Opportunities: Physical 14/36 Sensory 2/20 Social 2/8 Play value & Accessibility total: 30/90									
Playground Name:	Balfour Avenue			Date of audit:	07/03/2024				
Inspector:	Mel Campbell								
Classification:	LEAP		NEAP	✓	Please see page 8 for definitions of LEAP and NEAP				
	Features	Image	Comments						Score
1	Pleasant /attractive play space (score 0-3)								2
2	Natural Surveillance / Overlooked								1
3	Informative Signage								0
4	Communication Board(s)	N/A							0
5	Seating (with backs & arm rests)		Seats with back rests, no arm rests.						1
6	Picnic Table(s)	N/A							0
7	Accessible Picnic Table(s)	N/A							0
8	Bike stands (note if sheltered)	N/A							0
9	Bin (note if tamperproof)	N/A							0

10	Public toilets (note type - separate male & female or gender neutral)	N/A						0
11	Accessible toilet / Changing Places	N/A						0
12	Undulating ground/mounding	N/A						0
13	Safety Surfacing in good condition							1
14	Pathways within playground in good condition							1
15	Secure Boundary (including self closing gate)							1
16	Accessible entrance / entrances (note in comments No. of gates)							1
17	Accessible internal layout							1
18	Parking (note approx. capacity)		Parking at the recreation centre. On street parking.					1
19	Accessible parking to DSNI spec (note capacity)	N/A	Disabled parking at the recreation centre, none specifically for the playground.					0
20	Accessible by Public Transport							1
21	Shelter	N/A						0
22	Formal or Informal Ball Play							1
23	Capacity for events	N/A						0
24	Assistance Dog Provision	N/A						0
			Features Total					12

		A	B	C	D						
	Play Score	Toddler & Pre-school age	Primary school + age	Reduced mobility	Wheelchair Accessible	Comments					
Physical Play											
1	Rotating	1	1	0	0						2
						Pedal roundabout	Rotating springer				
2	Sliding	0	1	1	0						2
						Junior multi unit					
3	Rocking	1	0	1	0						2
						Green rocker	Yellow rocker	Seesaw rocker			
4	Swinging	1	1	1	0						3
						Cradle swings	Flat swings	Tyre spring			
5	Climbing / getting to height	0	1	1	0						2
						Junior multi unit					

6	Balancing	0	1	1	0						2
						Junior multi unit	Rotating springer				
7	Bouncing	0	0	0	0						0
8	Crawling	0	1	0	N/A						1
						Junior multi unit					
9	Gliding	0	0	0	0						0
						Physical Play Total					14

Social Play											
1	Social /cooperative play	0	1	1	0						2
						Junior multi unit					
2	Imaginative/ themed play	0	0	0	0						0
Social Play Total											2
Play Score (Combined Total)											18
Features Total											12
Play Value and Accessibility Score											30

Fields in Trust/NPFA Playing Space Definitions

LEAP (Local Equipped Area for Play):- These are unsupervised play areas that are equipped for children of early school age. While sharing similar characteristics to LAPs (Local Areas for Play), LEAPs feature a range of different types of play equipment. The NPFA consider these should be located within 5 minutes walking time of home.

NEAP (Neighbourhood Equipped Area for Play):- These are also unsupervised but they are intended to service a substantial residential area. While sharing similar characteristics to LEAPs, NEAPs feature a significant range of different types of play equipment. It is equipped mainly for older children but with opportunities for play for younger children. The NPFA recommend these should be located within 15 minutes walking time of home.

